

# Nick Stephas

3D Modeling and Animation 

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## OBJECTIVE:

To create intriguing, innovative and attractive computer generated imagery for a dynamic company while challenging myself artistically and technically.

## EDUCATION:

*Savannah College of Art and Design* in Atlanta, Georgia-B.F.A. in Computer Animation

## SOFTWARE SKILLS:

Maya, 3D Studio Max, ZBrush, Photoshop, Illustrator, Flash, After Effects on both Windows and Mac platforms

## WORK EXPERIENCE:

### **EarthSearch Communications-2010-Present**

#### *Lead Multimedia Marketing Producer*

- Designed logos and graphical assets for web and print
- Led a team of animators in creating 3D and 2D animations
- Conceived and produced storyboards
- Modeled and rigged 3D characters and props
- Created custom textures and lighting
- Responsible for post-production, including editing and sound design

### **Soapbox Studios-2009**

#### *3D Graphics and Animation Intern*

- Designed, modeled and lit 3D environments
- Responsible for the creation of custom textures, UV layout and assets
- Rigged and animated models
- Led a team of interns in the creation of a computer generated advertisement

### **Blick Art Materials-2006-2009**

#### *Sales Clerk*

- Received and sorted shipments
- Operated point-of-sale system, including internet orders
- Provided customer service by educating customers about products

### **ECFMG 2003-2006**

#### *Control Room Operator*

- Administered and supervised doctor proficiency exams
- Operated remote cameras via touch screen interface
- Responsible for recording and archiving of testing sessions